



**JUNE 27<sup>TH</sup> – 29<sup>th</sup>, 2019**

***ENTRY DEADLINE: MAY 26<sup>TH</sup>, 2019***

**Mail payment to:**

San Diego Ice Arena  
11048 Ice Skate Place,  
San Diego, Ca. 92126  
Attn: Wendy Smith

**Event Coordinator:**

Justin Ross  
CoachJustinRoss@gmail.com

# SAN DIEGO ICE ARENA

You are cordially invited to attend the San Diego Ice Arena 's ISI Open Championships to be held on

**June 27<sup>th</sup> – 29<sup>th</sup>, 2019**

The arena's surface is 85' x 200'

At the top of the entry form there is a space for your rink's entry deadline, allowing extra time in order to meet the official deadline of **May 26<sup>th</sup>, 2019**. *You can also go to our website, [sdice.com](http://sdice.com), to download any information.*

**Please return all required forms and payment to:**

SAN DIEGO ICE ARENA  
11048 ICE SKATE PLACE  
SAN DIEGO, CA. 92126

**Attention: Wendy Smith**

**Email:** [wsmith429@yahoo.com](mailto:wsmith429@yahoo.com)

**All corrections/ judges schedule** need to be phoned or emailed to Justin Ross by **June 15<sup>th</sup>**

**Phone #** (858) 414-0822 **Email:** [CoachJustinRoss@gmail.com](mailto:CoachJustinRoss@gmail.com)

## RULES AND INFORMATION

### **COMPETITION:**

The competition will be conducted in accordance with the guidelines contained in the latest edition of the ISI Handbook along with ***the current ISI 2018 Rule Book***.

### **JUDGING:**

All coaches must be Professional ISI members and judge in accordance with the District 15 guidelines. All rinks represented in the competition are required to supply judges. A judging request sheet will be sent out to all arenas approximately 4 weeks prior to the event. ***Only coaches who are Bronze certified judges*** or above & have signed up for judging ***will be allowed entrance to the competitors area***. A hospitality room for coaches will be available.

### **AWARDS:**

**Medals** will be awarded to 1<sup>st</sup> thru 3<sup>rd</sup> place skaters. **Ribbons** for 4<sup>th</sup> - 6<sup>th</sup> placements. Awards will be presented upon the posting of each individual event.

### **SCHEDULE OF EVENTS:**

The schedule of events will be sent to each participating rink approximately **3 weeks prior** to the competition and will also be posted to the arena's website [sdice.com](http://sdice.com)

### **MUSIC AND REGISTRATION:**

All skaters are to check in at least **45 minutes** prior to their scheduled event time at the registration desk. Please turn in your CD at that time. **CD's** are to have no more than one program on them and need to be labeled with skaters name, age, event and rink they represent. Please make certain to bring a back up.

## EVENTS

-Tots 1 - 4	-Spotlight (Family)
-Pre-Alpha	-Spotlight (Couples)
-Alpha thru Delta	-Stroking (Pre/Alpha - Delta)
-Freestyle 1-10	-Footwork (Fs. #1 and above)
-Solo Compulsories	-Interpretive (all levels)
-Shoot the Duck	-Artistic (Fs. #1 and above)
-Dance (Solo)	-Production #
-Spotlight (Light Entertainment, Dramatic, & Character)	-Synchronized (Skating/Formation)
	-Open Fs/Artistic (Bronze, Silver, Gold, Platinum)

## TOTS

Must be 6 years of age or younger as of **June 27<sup>th</sup>, 2019** Additional maneuvers are not to be included and therefore will not be judged or penalized.

## PRE-ALPHA - DELTA

Pre- Alpha thru Delta routines **must include one maneuver from Freestyle 1.**

## STROKING

Open to Alpha through Delta levels. **Crossovers are optional** on ends and are not judged.

## SHOOT THE DUCK

Each skater will perform a Shoot the Duck timing will begin when the skater's hips are below the knee level. Hands may be placed on the knee or free leg. The skater may come up on two feet. Timing stops if free leg touches the ice. A 20 second penalty will be given for a fall.

## DANCE

One Dance will be selected in each event. The selected dance will be listed when the schedules are sent out to the participating arenas.

## ARTISTIC SKATING

*There are no required moves or props in Artistic Skating.*

<b>Fs. #1 - 3 /Bronze</b>	levels are permitted to perform maneuvers at the Fs. #4 level or lower. (1.5 min)
<b>Fs. #4 - 5 /Silver</b>	levels are permitted to perform maneuvers at the Fs. #6 level or lower. (1.5 min)
<b>Fs. #6 - 7 /Gold</b>	levels are permitted to perform maneuvers from any level. (2 min)
<b>Fs. #8 - 10 /Platinum</b>	levels are permitted to perform maneuvers from any level. (2 min)

## SPOTLIGHT

All skaters may not exceed 30 seconds (in one trip) when setting up or removing their props.

<b>Tots - Delta</b>	levels are permitted to perform maneuvers at the Fs. #1 level or lower. (1 min)
<b>Fs. #1 - 3 /Bronze</b>	levels are permitted to perform maneuvers at the Fs. #4 level or lower. (1.5 min)
<b>Fs. #4 - 5 /Silver</b>	levels are permitted to perform maneuvers at the Fs. #6 level or lower. (1.5 min)
<b>Fs. #6 - 7 /Gold</b>	levels are permitted to perform maneuvers from any level. (2 min)
<b>Fs. #8 - 10 /Platinum</b>	levels are permitted to perform maneuvers from any level. (2 min)
<b>Family Spotlight</b>	Two or more members of the immediate family (1.5 minutes)

## SPOTLIGHT COUPLES

<b>Low</b>	(Tots – Delta)	levels are permitted to perform maneuvers at the Fs. #1 level or lower. (1 min)
<b>Bronze</b>	(Fs. #1 - 3/Bronze)	levels are permitted to perform maneuvers at the Fs. #4 level or lower. (1.5 min)
<b>Silver</b>	(Fs. #4 - 5/Silver)	levels are permitted to perform maneuvers at the Fs. #6 level or lower. (1.5 min)
<b>Gold</b>	(Fs. #6 - 7/Gold)	levels are permitted to perform maneuvers from any levels. (2 min)
<b>Platinum</b>	(Fs. #8 - 10/Platinum)	levels are permitted to perform maneuvers from any levels. (2 min)

## SOLO COMPULSORIES

Skater's are to perform **3 maneuvers** from the list below **in any order** to a pre-choreographed program. Only the selected maneuvers can be performed along with 3-turns, Mohawks, crossovers and arm movements.  
Skaters may use the full ice surface.

### -- Description of the following levels and their moves to be skated --

<b>TOT 1</b>	Marching in place	Fall down / Get up	March while moving
<b>TOT 2</b>	2 ft Jump in place (3 times)	Fwd. moving swizzle 3 x	Beginning 2ft. glide
<b>TOT 3</b>	Teapot (Dip)	Beginning stroking	Fwd. Swizzles (3 times)
<b>TOT 4</b>	Bk. Swizzles (3 times)	Bk. Wiggles	1 or 2 Ft. Snowplow Stop
<b>P-ALPHA</b>	1 Ft. Glide (either foot)	Bk. Swizzles	Fwd. Swizzles
<b>ALPHA</b>	Fwd. Crossovers (either dir.)	Fwd. Stroking	1 Ft. Snowplow Stop
<b>BETA</b>	Bk. Crossovers (either dir.)	Bk. Stroking	T-Stop (either foot)
<b>GAMMA</b>	Mohawk combo (either dir.)	Outside 3 turn (either ft.)	Hockey Stop
<b>DELTA</b>	Inside 3 turn (either foot)	Bunny Hop	Lunge
<b>FS #1</b>	Forward Spiral	2 Ft. Spin	Waltz Jump
<b>FS #2</b>	1/2 Half Lutz	1 Ft. Spin	Ballet Jump
<b>FS #3</b>	Salchow	Change Ft. Spin	Toe Loop
<b>FS #4</b>	Loop Jump	Sit Spin	Flip Jump
<b>FS #5</b>	Axel	Camel Spin	Lutz
<b>FS #6</b>	Double Salchow	Spin Combination	Split Jump
<b>FS #7</b>	Double Toe Loop	Flying Camel	Jump Sequence
<b>FS #8</b>	Double Flip	Flying Sit Spin	Split Lutz
<b>FS #9</b>	Double Lutz	Flying Camel/Jump Sit	Axel/DbL Loop Combo
<b>FS #10</b>	DbL Axel/DbL Toe Combo	Triple edge Jump	Death Drop